MAT 312/AMS 351. Notes on binary codes: linear, error-detecting and correcting, efficient.
§1. A binary code $C$ of length $n$ is a subset of the set $\mathbf{B}^{n}$ of all binary $n$-tuples $\left(x_{1}, x_{2}, \ldots, x_{n}\right)$ where $x_{i}=0$ or 1 .

The set $\mathbf{B}^{n}$ forms a group under componentwise addition $\bmod 2$. (In this way it is isomorphic to $\mathbf{Z}_{2} \times \cdots \times \mathbf{Z}_{2}, n$ times). Moreover the scalar product $\mathbf{Z}_{2} \times \mathbf{B}^{n} \rightarrow$ $\mathbf{B}^{n}$, which takes $\left(0,\left(x_{1}, x_{2}, \ldots, x_{n}\right)\right)$ to $(0,0, \ldots, 0)$ and $\left(1,\left(x_{1}, x_{2}, \ldots, x_{n}\right)\right)$ to $\left(x_{1}, x_{2}, \ldots, x_{n}\right)$, makes $\mathbf{B}^{n}$ into a $\mathbf{Z}^{2}$-vector space; the operations are exactly analogous to vector addition and scalar multiplication in $\mathbf{R}^{n}$.

The binary code $C$ is called linear if it is a subgroup of $\mathbf{B}^{n}$ (this is the same as requiring it to be a subspace of the vector space $\mathbf{B}^{n}$ ).

We define (as on p.234) the distance between two codewords $c_{1}$ and $c_{2}$ as the number of places in which they are different (this number can range from 0 to $n$ ). Then the minimum distance between different codewords in $C$ measures the possibilities of $C$ for error-detection and correction (Theorem 5.4.2); we'll call this number the quality of the code, and write it $Q(C)$.

If the code $C$ is linear, then $Q(C)$ can be determined from inspection of the set of codewords: it is the smallest number of 1s (the "weight") of a non-zero codeword (Theorem 5.4.3).
§2. One way of defining a linear code (this presentation is different from the book's) is to consider a linear transformation $h: \mathbf{B}^{n} \rightarrow \mathbf{B}^{m}$ for some $m<n$ and to define $C=C_{H}$ as the "kernel" (or "null-space") of $h$; this is the set of all $n$-tuples $\mathbf{x}=\left(x_{1}, x_{2}, \ldots, x_{n}\right)$ which $h$ sends to the identity $\mathbf{0} \in \mathbf{B}^{m}$ $(\mathbf{0}=(0, \ldots, 0), m$ components $)$. In set notation, $C_{h}=\left\{\mathbf{x} \in \mathbf{B}^{n} \mid h(\mathbf{x})=\mathbf{0}\right\}$. (Note that in this context "linear transformation" means no more than the requirement $\left.h\left(\mathbf{x}_{1}+\mathbf{x}_{2}\right)=h\left(\mathbf{x}_{1}\right)+h\left(\mathbf{x}_{2}\right)\right)$.

The reason for defining a linear code this way is that when we express the linear transformation $h$ by a matrix, useful information may be determined directly from that matrix, without a detailed examination of the set of codewords.

We will follow the convention of the book by representing $n$-tuples as row vectors, and representing $h$ by a matrix acting on the right. Thus if $n=3, m=$ 2 , and $h$ is the linear transformation: $h\left(\left(x_{1}, x_{2}, x_{3}\right)\right)=\left(x_{1}+x_{3}, x_{1}+x_{2}+x_{3}\right)$. The corresponding matrix, with respect to the standard bases in $\mathbf{B}^{3}$ and $\mathbf{B}^{2}$ would be, with our convention of right action,

$$
H=\left(\begin{array}{ll}
1 & 1 \\
0 & 1 \\
1 & 1
\end{array}\right)
$$

since

$$
\left(x_{1}, x_{2}, x_{3}\right)\left(\begin{array}{ll}
1 & 1 \\
0 & 1 \\
1 & 1
\end{array}\right)=\left(x_{1}+x_{3}, x_{1}+x_{2}+x_{3}\right)
$$

§3. One useful type of transformation (matrix) is a canonical parity-check matrix. In this case, with $m$ and $n$ as above, $H$ has the form of an $(n-m) \times m$ matrix $A$ on top of an $m \times m$ identity matrix.

Example:

$$
n=6, \quad m=3, \quad A=\left(\begin{array}{ccc}
1 & 1 & 0 \\
0 & 1 & 1 \\
1 & 0 & 0
\end{array}\right), \quad H=\left(\begin{array}{lll}
1 & 1 & 0 \\
0 & 1 & 1 \\
1 & 0 & 0 \\
1 & 0 & 0 \\
0 & 1 & 0 \\
0 & 0 & 1
\end{array}\right)
$$

In this case, $\left(x_{1}, x_{2}, x_{3}, x_{4}, x_{5}, x_{6}\right) H=\left(x_{1}+x_{3}+x_{4}, x_{1}+x_{2}+x_{5}, x_{2}+x_{6}\right)$. If we consider $\mathbf{x}=\left(x_{1}, x_{2}, x_{3}, x_{4}, x_{5}, x_{6}\right)$ as a word of the code defined by $\mathbf{x} H=\mathbf{0}$, we can interpret $x_{4}, x_{5}, x_{6}$ as parity check bits: $x_{4}$ should be 1 if the number of 1 s among $x_{1}$ and $x_{3}$ is odd; $x_{5}$ should be 1 if the number of 1 s among $x_{1}$ and $x_{2}$ is odd; $x_{6}$ should be 1 if $x_{2}$ is 1 .
§4. Error-detection and correction. Note first (compare the examples above) that if $\mathbf{e}_{1}=(1,0, \ldots, 0)$ is the first standard basis vector for $\mathbf{B}^{n}$, then $\mathbf{e}_{1} H$ produces exactly the first row of $H$; similarly $\mathbf{e}_{2} H$ is the 2 nd row of $H$, etc. Now the collection $\left\{\mathbf{e}_{1}, \mathbf{e}_{2}, \ldots, \mathbf{e}_{n}\right\}$ comprises all the words in $\mathbf{B}^{n}$ with exactly one " 1 ". Consider the code $C$ defined by $\mathbf{x} H=\mathbf{0}$. If $H$ has no non-zero rows, then none of $\mathbf{e}_{1}, \mathbf{e}_{2}, \ldots, \mathbf{e}_{n}$ can satisfy that equation. Consequently all the nonzero words of $C$ have at least two " 1 "s. This argument proves:

Proposition 1. If the matrix $H$ has no row with all zeros, then the code defined by $\mathbf{x} H=\mathbf{0}$ can be used for single-error detection.

Example: The code $C$ defined by the $6 \times 3$ matrix $H$ above can be listed by assigning arbitrary values to the bits numbered $1,2,3$ (we can think of these as information bits; then the values of bits $4,5,6$ are determined as explained above. There will therefore be eight words in $C$; it is convenient to list the information parts using the binary numbers for 0 to 7 , and then compute the check bits.

| word no. | in binary | complete word |
| :---: | :---: | :---: |
| 0 | 000 | 000000 |
| 1 | 001 | 001100 |
| 2 | 010 | 010011 |
| 3 | 011 | 011111 |
| 4 | 100 | 100110 |
| 5 | 101 | 101010 |
| 6 | 110 | 110101 |
| 7 | 111 | 111001 |.

Proposition 2. If in the matrix $H$ no row is zero and no two rows are equal, then the code defined by $\mathbf{x} H=\mathbf{0}$ can be used for single error correction.

Proof: We need to show that every nonzero code-word has at least three " 1 "s. We already know that since $H$ has no zero row there cannot be a codeword with exactly one " 1 ". On the other hand, a codeword with exactly two " 1 "s would be of the form $\mathbf{e}_{i}+\mathbf{e}_{j}$, with $i \neq j$. (For example, ( 010100 ) $=\mathbf{e}_{2}+\mathbf{e}_{4}$ ). Applying $H$ to such a word would give the sum of the like-numbered rows. (For example, with $H$ above, $\left.(010100) H=\left(\mathbf{e}_{2}+\mathbf{e}_{4}\right) H=(011)+(100)=(111)\right)$. The product with $H$ can only come out to be zero of those two rows add up to zero, i.e. if they are identical. So if no two rows of $H$ are equal, then no word $\mathbf{x}$ satisfying $\mathbf{x} H=\mathbf{0}$ can have exactly two " 1 "s. Since exactly one " 1 " has been excluded, a nonzero word must have at least three " 1 "s. Q.E.D.
§5. Efficiency. We would like to maximize the ratio of information bits to check bits and still have a code admitting single error correction. Suppose we have $r$ ckeck bits; we can suppose our matrix $H$ is in canonical parity-check matrix form, so the bottom $r$ rows are $\mathbf{e}_{1}, \ldots, \mathbf{e}_{r}$. There are $2^{r}$ possible length $r$ binary numbers, running from $(0,0, \ldots, 0)$ to $(1,1, \ldots 1)$. As extra rows in our matrix we must exclude $(0,0, \ldots, 0)$ as well as the rows $\mathbf{e}_{1}, \ldots, \mathbf{e}_{r}$ we used at the bottom. This leaves $2^{r}-1-r$ possiblities; each one corresponds to a possible information bit. To maximize efficiency, we use them all. For example,

$$
H=\left(\begin{array}{lll}
0 & 1 & 1 \\
1 & 0 & 1 \\
1 & 1 & 0 \\
1 & 1 & 1 \\
1 & 0 & 0 \\
0 & 1 & 0 \\
0 & 0 & 1
\end{array}\right)
$$

has 3 check-bits and $2^{3}-1-3=4$ information bits. Such a code is called a perfect code; it can be shown to be the most efficient way of encoding $2^{4}$ symbols
with single error detection. Similarly

$$
H=\left(\begin{array}{llll}
0 & 0 & 1 & 1 \\
0 & 1 & 0 & 1 \\
0 & 1 & 1 & 0 \\
0 & 1 & 1 & 1 \\
1 & 0 & 0 & 1 \\
1 & 0 & 1 & 0 \\
1 & 0 & 1 & 1 \\
1 & 1 & 0 & 0 \\
1 & 1 & 0 & 1 \\
1 & 1 & 1 & 0 \\
1 & 1 & 1 & 1 \\
1 & 0 & 0 & 0 \\
0 & 1 & 0 & 0 \\
0 & 0 & 1 & 0 \\
0 & 0 & 0 & 1
\end{array}\right)
$$

has 4 check-bits and $2^{4}-1-4=11$ information bits; it is also a perfect code; the most efficient way of encoding $2^{11}$ symbols with single error detection.
$\S 6$. Hamming codes. Suppose $\mathbf{x}$ is a codeword in the perfect code $C$ defined as above by a matrix $H$. A transmission error in the $i$-th position means that a 0 has been changed to a 1 or vice-versa; in either case, the transmitted word is $\mathbf{x}+\mathbf{e}_{i}$. Applying $H$ to the transmitted word gives $H(\mathbf{x})+H\left(\mathbf{e}_{i}\right)=\mathbf{0}+H\left(\mathbf{e}_{i}\right)=$ the $i$ th row of $H$. In the matrix defining a perfect code with $r$ check bits, each binary number between 1 and $r$ appears as a row. If the rows of $H$ are rearranged so that the $i$ th row is exactly the binary number $i$, and that new matrix is used to define the code, then the result of applying $H$ to a transmitted word will be either $\mathbf{0}$ (if there was no error) or the binary number of the bit where the error occurred.

Example ( $r=3$ ).

$$
H=\left(\begin{array}{lll}
0 & 0 & 1 \\
0 & 1 & 0 \\
0 & 1 & 1 \\
1 & 0 & 0 \\
1 & 0 & 1 \\
1 & 1 & 0 \\
1 & 1 & 1
\end{array}\right)
$$

Here the check-bits are in position 1, 2, 4. The 16 words of the code can be efficiently generated by using (0000) up to (1111) for the information bits $x_{3}, x_{5}, x_{6}, x_{7}$ and adjusting the check bits accordingly: $x_{1}=x_{3}+x_{5}+x_{7}$, $x_{2}=x_{3}+x_{6}+x_{7}, x_{4}=x_{5}+x_{6}+x_{7}$.

| word no. | in binary | complete word |
| :---: | :---: | :---: |
| 0 | 0000 | 0000000 |
| 1 | 0001 | 1101001 |
| 2 | 0010 | 0101010 |
| 3 | 0011 | 1000011 |
| 4 | 0100 | 1001100 |
| 5 | 0101 | 0100101 |
| 6 | 0110 | 1100110 |
| 7 | 0111 | 0001111 |
| 8 | 1000 | 1110000 |
| 9 | 1001 | 0011001 |
| 10 | 1010 | 1011010 |
| 11 | 1011 | 0110011 |
| 12 | 1100 | 0111100 |
| 13 | 1101 | 1010101 |
| 14 | 1110 | 0010110 |
| 15 | 1111 | 1111111 |.

(Here the checkbits are shown in italic). This is a Hamming code.
Suppose that word number $6, \mathbf{x}=(1100110)$, was transmitted with an error in bit 5 , so as $\mathbf{x}^{\prime}=(1100010)$. Applying $H$ to the transmitted word gives $\mathbf{x}^{\prime} H=(101)$, signalling an error in position 5 . The word can then be corrected by adding (0000100) to $\mathbf{x}^{\prime}$. Thus the Hamming code doesn't just allow a single error to be corrected; it shows you immediately how to do it.

## Exercises:

1. Consider the code $C_{H}$ defined by $\mathbf{x} H=0$ for this matrix $H$ :

$$
H=\left(\begin{array}{lll}
0 & 0 & 1 \\
0 & 1 & 1 \\
0 & 1 & 1 \\
0 & 0 & 0 \\
1 & 1 & 0 \\
1 & 1 & 1
\end{array}\right)
$$

List the eight codewords of $C_{H}$. (I.e., give all the solutions of $\left(x_{1}, x_{2}, x_{3}, x_{4}, x_{5}, x_{6}\right) H=$ $0)$. Give an example of a single error, in the transmission of one of the codewords of $C_{H}$, which cannot be detected.
2. Consider the code $C_{H}$ defined by $\mathbf{x} H=0$ for this matrix $H$ :

$$
H=\left(\begin{array}{lll}
0 & 0 & 1 \\
0 & 1 & 1 \\
0 & 1 & 1 \\
1 & 0 & 0 \\
1 & 1 & 0 \\
1 & 1 & 1
\end{array}\right)
$$

List the eight codewords of $C_{H}$. (I.e., give all the solutions of $\left(x_{1}, x_{2}, x_{3}, x_{4}, x_{5}, x_{6}\right) H=$ $0)$. Give an example of a single error, in the transmission of one of the codewords of $C_{H}$, that cannot be corrected.
3. Suppose the Hamming code of $\S 6$ is used to transmit text, by assigning A to word $0, \mathrm{~B}$ to word $1, \ldots, \mathrm{P}$ to word 15 , following alphabetical order. An 8-letter message is encoded and transmitted. What is received is
01011000010110001010010101011001001100110100100000111101.

Assuming that each codeword has been transmitted with at most a single error, reconstruct the original message.

Anthony Phillips
April 10, 2012

