## MAT 312/AMS 351. Notes on binary codes: linear, error-detecting and correcting, efficient.

§1. A binary code C of length n is a subset of the set  $\mathbf{B}^n$  of all binary n-tuples  $(x_1, x_2, \ldots, x_n)$  where  $x_i = 0$  or 1.

The set  $\mathbf{B}^n$  forms a group under componentwise addition mod 2. (In this way it is isomorphic to  $\mathbf{Z}_2 \times \cdots \times \mathbf{Z}_2$ , n times). Moreover the scalar product  $\mathbf{Z}_2 \times \mathbf{B}^n \to \mathbf{B}^n$ , which takes  $(0, (x_1, x_2, \dots, x_n))$  to  $(0, 0, \dots, 0)$  and  $(1, (x_1, x_2, \dots, x_n))$  to  $(x_1, x_2, \dots, x_n)$ , makes  $\mathbf{B}^n$  into a  $\mathbf{Z}^2$ -vector space; the operations are exactly analogous to vector addition and scalar multiplication in  $\mathbf{R}^n$ .

The binary code C is called linear if it is a *subgroup* of  $\mathbf{B}^n$  (this is the same as requiring it to be a *subspace* of the vector space  $\mathbf{B}^n$ ).

We define (as on p.234) the distance between two codewords  $c_1$  and  $c_2$  as the number of places in which they are different (this number can range from 0 to n). Then the minimum distance between different codewords in C measures the possibilities of C for error-detection and correction (Theorem 5.4.2); we'll call this number the quality of the code, and write it Q(C).

If the code C is linear, then Q(C) can be determined from inspection of the set of codewords: it is the smallest number of 1s (the "weight") of a non-zero codeword (Theorem 5.4.3).

§2. One way of defining a linear code (this presentation is different from the book's) is to consider a linear transformation  $h : \mathbf{B}^n \to \mathbf{B}^m$  for some m < n and to define  $C = C_H$  as the "kernel" (or "null-space") of h; this is the set of all *n*-tuples  $\mathbf{x} = (x_1, x_2, \ldots, x_n)$  which h sends to the identity  $\mathbf{0} \in \mathbf{B}^m$  $(\mathbf{0} = (0, \ldots, 0), m$  components). In set notation,  $C_h = \{\mathbf{x} \in \mathbf{B}^n | h(\mathbf{x}) = \mathbf{0}\}$ . (Note that in this context "linear transformation" means no more than the requirement  $h(\mathbf{x}_1 + \mathbf{x}_2) = h(\mathbf{x}_1) + h(\mathbf{x}_2)$ ).

The reason for defining a linear code this way is that when we express the linear transformation h by a matrix, useful information may be determined directly from that matrix, without a detailed examination of the set of codewords.

We will follow the convention of the book by representing *n*-tuples as row vectors, and representing *h* by a matrix acting on the *right*. Thus if n = 3, m = 2, and *h* is the linear transformation:  $h((x_1, x_2, x_3)) = (x_1 + x_3, x_1 + x_2 + x_3)$ . The corresponding matrix, with respect to the standard bases in  $\mathbf{B}^3$  and  $\mathbf{B}^2$  would be, with our convention of right action,

$$H = \left(\begin{array}{rrr} 1 & 1\\ 0 & 1\\ 1 & 1 \end{array}\right)$$

since

$$(x_1, x_2, x_3) \begin{pmatrix} 1 & 1 \\ 0 & 1 \\ 1 & 1 \end{pmatrix} = (x_1 + x_3, x_1 + x_2 + x_3).$$

§3. One useful type of transformation (matrix) is a canonical parity-check matrix. In this case, with m and n as above, H has the form of an  $(n-m) \times m$  matrix A on top of an  $m \times m$  identity matrix.

Example:

$$n = 6, \quad m = 3, \quad A = \left(\begin{array}{rrrr} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \end{array}\right), \quad H = \left(\begin{array}{rrrr} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{array}\right).$$

In this case,  $(x_1, x_2, x_3, x_4, x_5, x_6)H = (x_1 + x_3 + x_4, x_1 + x_2 + x_5, x_2 + x_6)$ . If we consider  $\mathbf{x} = (x_1, x_2, x_3, x_4, x_5, x_6)$  as a word of the code defined by  $\mathbf{x}H = \mathbf{0}$ , we can interpret  $x_4, x_5, x_6$  as parity check bits:  $x_4$  should be 1 if the number of 1s among  $x_1$  and  $x_3$  is odd;  $x_5$  should be 1 if the number of 1s among  $x_1$  and  $x_2$ is odd;  $x_6$  should be 1 if  $x_2$  is 1.

§4. Error-detection and correction. Note first (compare the examples above) that if  $\mathbf{e}_1 = (1, 0, \dots, 0)$  is the first standard basis vector for  $\mathbf{B}^n$ , then  $\mathbf{e}_1 H$  produces exactly the first row of H; similarly  $\mathbf{e}_2 H$  is the 2nd row of H, etc. Now the collection  $\{\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_n\}$  comprises all the words in  $\mathbf{B}^n$  with exactly one "1". Consider the code C defined by  $\mathbf{x}H = \mathbf{0}$ . If H has no non-zero rows, then none of  $\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_n$  can satisfy that equation. Consequently all the nonzero words of C have at least two "1"s. This argument proves:

Proposition 1. If the matrix H has no row with all zeros, then the code defined by  $\mathbf{x}H = \mathbf{0}$  can be used for single-error detection.

Example: The code C defined by the  $6 \times 3$  matrix H above can be listed by assigning arbitrary values to the bits numbered 1, 2, 3 (we can think of these as information bits; then the values of bits 4, 5, 6 are determined as explained above. There will therefore be eight words in C; it is convenient to list the information parts using the binary numbers for 0 to 7, and then compute the check bits. word no. in binary complete word

word no.	in binary	complete word
0	000	000000
1	001	001100
2	010	010011
3	011	011111
4	100	100110
5	101	101010
6	110	110101
7	111	111001

Proposition 2. If in the matrix H no row is zero and no two rows are equal, then the code defined by  $\mathbf{x}H = \mathbf{0}$  can be used for single error correction.

*Proof:* We need to show that every nonzero code-word has at least three "1"s. We already know that since H has no zero row there cannot be a codeword with exactly one "1". On the other hand, a codeword with exactly two "1"s would be of the form  $\mathbf{e}_i + \mathbf{e}_j$ , with  $i \neq j$ . (For example,  $(010100) = \mathbf{e}_2 + \mathbf{e}_4$ ). Applying H to such a word would give the sum of the like-numbered rows. (For example, with H above,  $(010100)H = (\mathbf{e}_2 + \mathbf{e}_4)H = (011) + (100) = (111)$ ). The product with H can only come out to be zero of those two rows add up to zero, i.e. if they are identical. So if no two rows of H are equal, then no word  $\mathbf{x}$  satisfying  $\mathbf{x}H = \mathbf{0}$  can have exactly two "1"s. Since exactly one "1" has been excluded, a nonzero word must have at least three "1"s. Q.E.D.

§5. Efficiency. We would like to maximize the ratio of information bits to check bits and still have a code admitting single error correction. Suppose we have r ckeck bits; we can suppose our matrix H is in canonical parity-check matrix form, so the bottom r rows are  $\mathbf{e}_1, \ldots, \mathbf{e}_r$ . There are  $2^r$  possible length r binary numbers, running from  $(0, 0, \ldots, 0)$  to  $(1, 1, \ldots, 1)$ . As extra rows in our matrix we must exclude  $(0, 0, \ldots, 0)$  as well as the rows  $\mathbf{e}_1, \ldots, \mathbf{e}_r$  we used at the bottom. This leaves  $2^r - 1 - r$  possiblities; each one corresponds to a possible information bit. To maximize efficiency, we use them all. For example,

$$H = \left( \begin{array}{cccc} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{array} \right)$$

has 3 check-bits and  $2^3 - 1 - 3 = 4$  information bits. Such a code is called a *perfect code*; it can be shown to be the most efficient way of encoding  $2^4$  symbols

with single error detection. Similarly

$$H = \left(\begin{array}{cccccc} 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array}\right)$$

has 4 check-bits and  $2^4 - 1 - 4 = 11$  information bits; it is also a perfect code; the most efficient way of encoding  $2^{11}$  symbols with single error detection.

§6. Hamming codes. Suppose  $\mathbf{x}$  is a codeword in the perfect code C defined as above by a matrix H. A transmission error in the *i*-th position means that a 0 has been changed to a 1 or vice-versa; in either case, the transmitted word is  $\mathbf{x} + \mathbf{e}_i$ . Applying H to the transmitted word gives  $H(\mathbf{x}) + H(\mathbf{e}_i) = \mathbf{0} + H(\mathbf{e}_i) =$ the *i*th row of H. In the matrix defining a perfect code with r check bits, each binary number between 1 and r appears as a row. If the rows of H are rearranged so that the *i*th row is exactly the binary number i, and that new matrix is used to define the code, then the result of applying H to a transmitted word will be either  $\mathbf{0}$  (if there was no error) or the binary number of the bit where the error occurred.

Example (r=3).

$$H = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{pmatrix}.$$

Here the check-bits are in position 1, 2, 4. The 16 words of the code can be efficiently generated by using (0000) up to (1111) for the information bits  $x_3, x_5, x_6, x_7$  and adjusting the check bits accordingly:  $x_1 = x_3 + x_5 + x_7$ ,  $x_2 = x_3 + x_6 + x_7$ ,  $x_4 = x_5 + x_6 + x_7$ .

word no.	in binary	complete word
0	0000	$\theta \theta 0 \theta 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0$
1	0001	<i>11</i> 0 <i>1</i> 001
2	0010	<i>01</i> 0 <i>1</i> 010
3	0011	1000011
4	0100	<i>1001</i> 100
5	0101	$\theta 10\theta 101$
6	0110	<i>1100</i> 110
7	0111	<i>00</i> 0 <i>1</i> 111 .
8	1000	<i>11</i> 1 <i>0</i> 000
9	1001	0011001
10	1010	<i>10</i> 1 <i>1</i> 010
11	1011	0110011
12	1100	<i>01</i> 1 <i>1</i> 100
13	1101	1010101
14	1110	0010110
15	1111	<i>11</i> 1 <i>1</i> 111

(Here the checkbits are shown in *italic*). This is a Hamming code.

Suppose that word number 6,  $\mathbf{x} = (1100110)$ , was transmitted with an error in bit 5, so as  $\mathbf{x}' = (1100010)$ . Applying *H* to the transmitted word gives  $\mathbf{x}'H = (101)$ , signalling an error in position 5. The word can then be corrected by adding (0000100) to  $\mathbf{x}'$ . Thus the Hamming code doesn't just allow a single error to be corrected; it shows you immediately how to do it.

Exercises:

1. Consider the code  $C_H$  defined by  $\mathbf{x}H = 0$  for this matrix H:

$$H = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{pmatrix}.$$

List the eight codewords of  $C_H$ . (I.e., give all the solutions of  $(x_1, x_2, x_3, x_4, x_5, x_6)H = 0$ ). Give an example of a single error, in the transmission of one of the codewords of  $C_H$ , which cannot be detected.

2. Consider the code  $C_H$  defined by  $\mathbf{x}H = 0$  for this matrix H:

$$H = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{pmatrix}.$$

List the eight codewords of  $C_H$ . (I.e., give all the solutions of  $(x_1, x_2, x_3, x_4, x_5, x_6)H = 0$ ). Give an example of a single error, in the transmission of one of the codewords of  $C_H$ , that cannot be corrected.

3. Suppose the Hamming code of §6 is used to transmit text, by assigning A to word 0, B to word 1, ..., P to word 15, following alphabetical order. An 8-letter message is encoded and transmitted. What is received is

## $0101100 \ 0010110 \ 0010100 \ 1010101 \ 1001001 \ 1001101 \ 0010000 \ 0111101.$

Assuming that each codeword has been transmitted with at most a single error, reconstruct the original message.

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