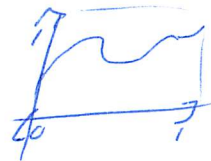


Friday 10-21-11

uncore

$f: I \rightarrow I$
an interval to an interval

$f: [0, 1]$
smooth function
can draw
a graph



$f: S^1 \rightarrow S^1$
the circle to the circle


How do we draw it?

- graph of $f: A \rightarrow B$ can define it $\{(x, f(x)) \mid x \in A, f(x) \in B\}$

let it = graph $(\Gamma(f))$

$\Gamma(f)$ is a subset of $A \times B$; $\Gamma(f) \subset A \times B$

$\Rightarrow S^1 \times S^1 = T^2$ (torus) we put a circle at every point

Ex.  graph of $f: S^1 \rightarrow S^1$ is a torus knot.

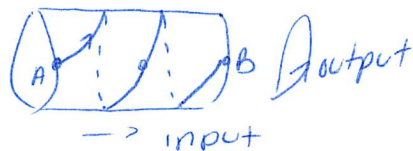
Ex. $f(\theta) = 2\theta$



Ex.



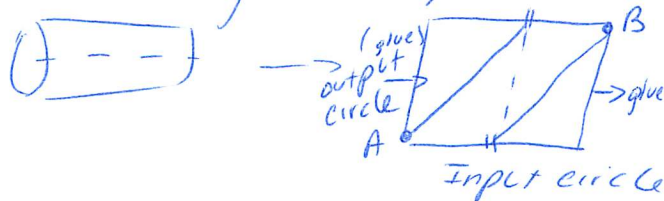
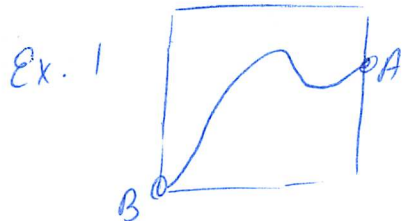
we can see
this easier if
we cut open the
torus



point A = point B
= angle 0.

$f: S^1 \rightarrow S^1$ is
continuous

if we cut it again it will make it
even easier (along the zero line) and
unfold it. we get a square



a graph of such f ?

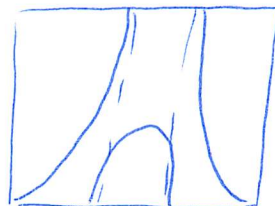
- No because it has
to agree on the top & bottom
and right and left $A \neq B$

Ex 2.



is a smooth $f: S^1 \rightarrow S^1$
the points agree

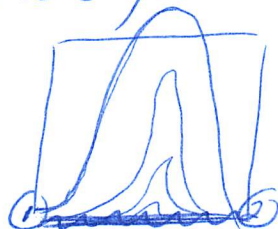
Ex 3.



Is there something fundamentally different from Ex 2 and Ex 3?

- Ex 2 goes around the hole once, and example 3 doesn't.

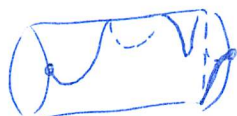
- We can continually deform Ex 3 into \hookrightarrow because we can continuously shorten it in terms on torus



- In Ex 2.

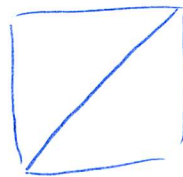


cut



straighten

->



<-

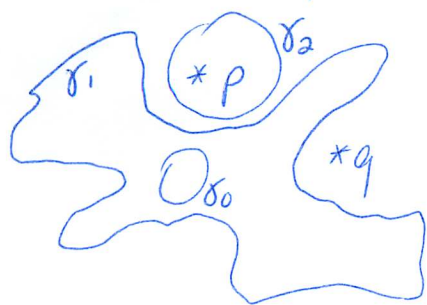
- we can see that there is something topological in the way they are fundamentally different.

We are finding a homotopy

- Two closed curves " γ " and " f " are homotopic if we can continuously deform γ into f

Note: In the plane all closed curves are homotopic

Ex: $\mathbb{R}^2 \rightarrow \{p, q\}$



- γ_0 and γ_1 are homotopic because they don't contain p and q .

- γ_2 cannot be continuously deformed into γ_0 and γ_1 , $\therefore \gamma_2$ is not homotopic.

- we want homotopy to be an equivalence relation

i.e. 1. $\gamma_1 \sim \gamma_2$ (homotopic) $\Rightarrow \gamma_2 \sim \gamma_1$ (if γ_1 is homotopic to γ_2 then γ_2 is homotopic to γ_1 .)

2. $\gamma_1 \sim \gamma_1$ for any γ we can continuously deform itself into itself.

3. $\gamma_1 \sim \gamma_2$ and $\gamma_2 \sim \gamma_3 \Rightarrow \gamma_1 \sim \gamma_3$

- Think about the sphere



any closed loop on the sphere are homotopic to one another "all closed loops on S^n are homotopic."

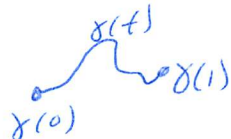
- this is not so on the torus because there curves / loops can go through the hole.



Recall:

a path " γ " in \mathbb{X} is continuous function $\gamma(t)$ from

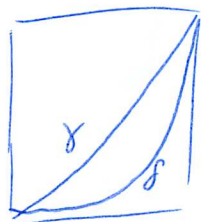
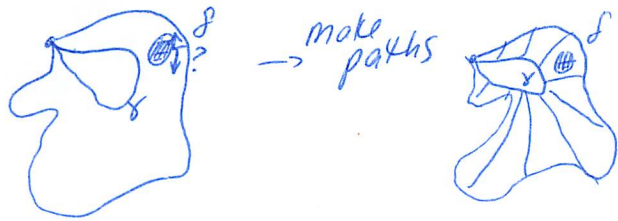
$[0, 1]$ into \mathbb{X}
Start Finish



is a path with $\gamma(0) = \gamma(1)$ (closed path/loop)

i.e a map $S^1 \rightarrow \mathbb{X}$

Suppose $\gamma(t)$ and $\delta(t)$ for simplicity $\gamma(0) = \gamma(1) = \delta(0) = \delta(1)$
 we want a whole family of paths for each t . so that
 $\delta(t) \rightarrow \gamma(t)$ and that the family of paths varies continuously.

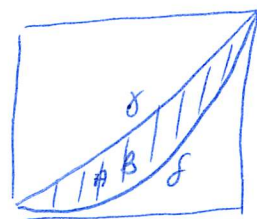


γ and δ are homotopic because we can put

$$\gamma(t) = F(t, s) \text{ with } s=0$$

$$\delta(t) = F(t, s) \text{ with } s=1$$

We can deform $\gamma(t)$ into $\delta(t)$ by letting s run from 0 to 1.



A and B can't differ too much.

want f to be continuous in s as well as t .
 Mapping of a square into the space instead of the curve.

