

# Graph IV: Hamilton paths and circuits

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Recall Hamilton path.

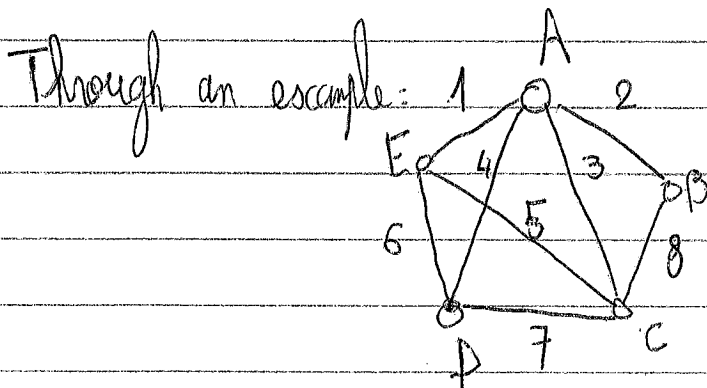
= Path passing through all vertices and each exactly once.

Our quest: find such an optimal Hamilton path.

The straightforward method.

- A \* We list all Hamilton paths
- B \* We find the optimal one

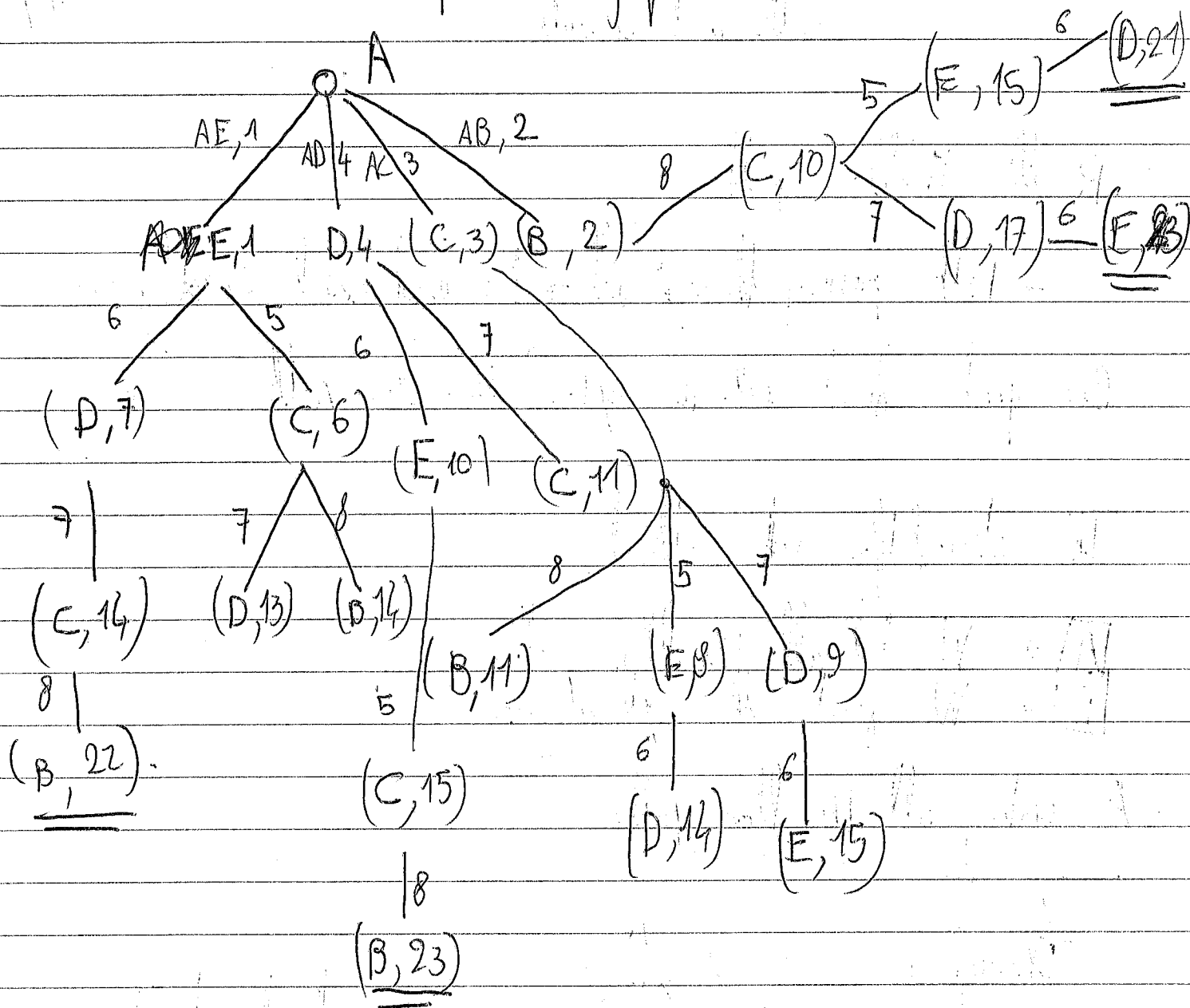
A Listing all Hamilton paths.



How to do it?

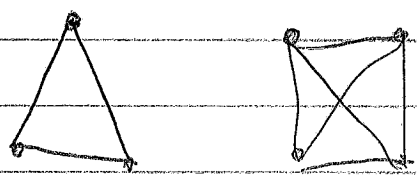
Build a tree.

Hamilton path starting from A.



The problem with this method:  
we kind of list all the paths  
and this takes time.

Example



If I take a graph which is complete (any two vertices are connected via an edge)

then there are  $N!$  Hamilton paths.

1 character 1 byte in memory.

1 path =  $N$  characters  $\Rightarrow N$  bytes.

$N!$  paths  $\Rightarrow N! \times N$  bytes to store.  
Fastest computer  $10^{16}$  Bytes of memory.

Now say we want to understand a graph  
between the capitals of each country  
195 countries (more or less).

$$195! \times 195 \geq$$

$$\underbrace{195 \times 195}_{\geq 10} \times \underbrace{194 \times \dots \times 10 \times 9 \times 8 \times \dots \times 1}_{\geq 10}$$

$$\geq 10^{186} \text{ Bytes}$$

Fastest computer  $10^{16}$  Bytes

We need to store  $10^{186}$  Bytes.

$\Rightarrow$  we need  $\frac{10^{186}}{10^{16}} = 10^{170}$  of these fastest computers.

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Conclusion: The straightforward method is bad  
for large graphs.

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