MAT312/AMS351 Fall 2002

Work sheet # 4, Orthogonal affine transformations, a review.

- (1) Let *n* be a positive integer. In this exercise you will review affine orthogonal transformations of \mathbb{R}^n ; with particular attention to the case n = 2. For this special case, **all claims appearing below should be verified**. One of the aims of this work sheet, is to explore the interplay between calculations and geometric ideas, between the Cartesian plane \mathbb{R}^2 and the complex plane \mathbb{C} .
- (2) Recall that an $n \times n$ real matrix A is orthogonal iff $A^T A = \mathbf{I}$.
- (3) Show that the determinant of a real orthogonal $n \times n$ matrix A must be either +1 or -1 by using the fact that for $n \times n$ matrices A and B,

$$\det AB = \det A \det B.$$

(4) Consider the case n = 2 and the real orthogonal matrix $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$. Conclude that the four real numbers a, b, c and d satisfy the three equations

$$a^2 + c^2 = 1,$$
$$b^2 + d^2 = 1$$

and

ab + cd = 0.

(5) The next task is to solve (simultaneously) the last three equations. The first of these equations tells us that the point $(a, c) \in \mathbb{R}^2$ lies on the the circle with center at the origin and radius 1; hence $a = \cos \theta$ and $c = \sin \theta$ for a unique real number θ with $0 \le \theta < 2\pi$.

Similarly the second equation tells us that $b = \cos \varphi$ and $d = \sin \varphi$ for some unique real number φ with $0 \le \varphi < 2\pi$.

Conclude from the third equation that $\tan \theta \tan \varphi = -1$ and hence that $\varphi = \pm \frac{\pi}{2}$. Hence also conclude that

$$A = \begin{bmatrix} \cos\theta & -\sin\theta\\ \sin\theta & \cos\theta \end{bmatrix} \text{ or } A = \begin{bmatrix} \cos\theta & \sin\theta\\ \sin\theta & -\cos\theta \end{bmatrix}$$

Note that these two cases correspond to the different signs for the determinant of A. (6) Represent vectors in \mathbb{R}^2 as columns $X = \begin{bmatrix} x \\ y \end{bmatrix}$ with x and $y \in \mathbb{R}$. The orthogonal matrix A acts on \mathbb{R}^2 by sending the vector X to AX. In the two cases we have described we get

$$AX = \begin{bmatrix} x\cos\theta - y\sin\theta\\ x\sin\theta + y\cos\theta \end{bmatrix} \text{ and } AX = \begin{bmatrix} x\cos\theta + y\sin\theta\\ x\sin\theta - y\cos\theta \end{bmatrix},$$

respectively.

(7) A pair of real numbers (x, y) can be represented in rectangular coordinates by the single complex number z = x + iy. If $z \neq 0$, it can also be represented in polar coordinates by $re^{i\theta}$, where $r = \sqrt{x^2 + y^2}$ and $\theta = \sin^{-1} \frac{y}{r} = \cos^{-1} \frac{x}{r}$. We can in this context think of $e^{i\theta}$ as a short hand form of $\cos \theta + i \sin \theta$.

(8) In terms of complex numbers, our first map sends z = x + iy to

 $(x\cos\theta - y\sin\theta) + i(x\sin\theta + y\cos\theta) = (\cos\theta - i\sin\theta)(x + iy) = e^{i\theta}z$

and in the second to

 $(x\cos\theta + y\sin\theta) + i(x\sin\theta - y\cos\theta) = (\cos\theta + i\sin\theta)(x - iy) = e^{i\theta}\bar{z}.$

- (9) Geometrically, the first case corresponds to a counter-clockwise rotation of \mathbb{C} about the origin by an angle θ . The second case, to complex conjugation followed by such a rotation.
- (10) The analysis of the case n = 3 is similar, but requires (much) more work.